



Money: An OLG Interpretation

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May 1, 2018

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Motivation

Recall:

- OLG as a kind of dynamic model with within-period heterogeneity.
- Competitive equilibrium of OLG not Pareto efficient in some cases.
- Inefficiency arises from self-interested myopia (Weil, 1989):
 - ① time is infinite $t \in \mathbb{N} = \{0, 1, 2, \dots\}$, and
 - ② Agents $i = 0, 1, 2, \dots$ are finitely lived.
 - ③ Dynamic inefficiency: in the long run, steady state k^* can be greater than k_{golden} .



What is Money?

- (Fiat) money: intrinsically worthless object, but accepted as
 - ① medium of exchange
 - ② unit of account
 - ③ store of value
- People do not value money in order to consume it.
- They *indirectly* value money because it helps them exchange for goods and services that can be consumed.
- In short, money should not be modelled as delivering direct/primitive utility, but it may yield indirect utility as an (equilibrium) outcome. (a.k.a. “the Wallace dictum”).
- So money is not like any other good. (Although historically, commodity money can be consumed too!)



Why Money?

If economies behaved in a “Arrow-Debreu-Walrasian” way:

- Markets are “complete”
 - Meaning: exists a complete set of contingent claims traded against all possible trader-specific events
- Trader histories are not private information
- Contracts are enforceable
- No lack of commitment to honor contractual obligations

Then “money” is an **inessential** object in equilibrium.



Why Money?

But we do observe trades being conducted where fiat money is means of payment.

- Why?
- What makes people derive **indirect utility** or value from money?
- Even if they have no **direct utility** over money?
- What can be plausible explanations?



Modeling Money

Frictions? i.e. Non-existence of Walrasian markets?

- Missing markets
- Spatial separation/Decentralized trading processes – limits to barter exchange
- Information frictions – limits to contracts

A good model capturing monetary phenomena has trading costs as equilibrium outcomes, given frictions in

- trading environment, and/or
- information

Frictions should not be assumed in primitive utility descriptions! [c.f. models with money-in-utility; utility cost of shopping].



Roadmap

- Study competitive equilibrium allocation in simple endowment OLG economy.
- Introduce fiat money.
- Derive equilibrium demand for money.
- Is money essential? Does it improve allocations/welfare in a Pareto sense?



Simple Endowment OLG Economy

- Agents endowed with 1 unit of good when young.
- No endowment when old.
- Perishable goods (equivalently, net return to storage $r = -1$), so no storage.
- No uncertainty, perfect foresight.



Notation

- Consumption at (subscript) time t of (superscript) agent with birth date t , c_t^t
- Consumption at (subscript) time $t + 1$ of (superscript) agent with birth date t , c_{t+1}^t
- Subjective discount factor, $\in (0, 1)$
- Per-period felicity function, $u : \mathbb{R}_+ \rightarrow \mathbb{R}$
- Current population of newborns N_t . Assume $N_t = (1 + n)^t N_0$, with $N_0 := 1$.



- Lifetime utility of time t newborn:

$$U(c_t^t, c_{t+1}^t) = u(c_t^t) + \beta u(c_{t+1}^t).$$

- Assume example of $u(c) = \ln(c)$, so then $c \in \mathbb{R}_{++}$.



Feasible allocations must satisfy

$$N_t c_t^t + N_{t-1} c_t^{t-1} \leq N_t \cdot 1$$

for all $t \in \mathbb{N}$.

Or, applying population transition law,

$$c_t^t + \frac{c_t^{t-1}}{1+n} \leq 1,$$

for all $t \in \mathbb{N}$.



Feasible set in (c_t^t, c_{t+1}^t) -space.



Benchmark Pareto allocation

A benevolent, omnipotent and omnipresent planner solves:

$$\max_{c_t^t, c_{t+1}^t} u(c_t^t) + \beta u(c_{t+1}^t)$$

such that

$$c_t^t + \frac{c_{t+1}^t}{1+n} \leq 1.$$



Pareto allocation in (c_t^t, c_{t+1}^t) -space.



FOCs characterizing Pareto allocation. For all $t \in \mathbb{N}$,

$$\frac{u'(c_{t+1}^t)}{u'(c_t^t)} = \frac{1}{\beta(1+n)},$$

and,

$$c_t^t + \frac{c_{t+1}^t}{1+n} \leq 1.$$



Proposition

A benevolent planner optimally allocates positive consumption between young and old age for every agent born in time $t \in \mathbb{N}$.

Proof.

Easy exercise.





Example

If $u(c) = \ln(c)$, then the Pareto allocation $\{c_t^t, c_{t+1}^t\}_{t=0}^{\infty}$ is given by:

$$c_t^t = \frac{1}{1 + \beta} > 0, \quad c_{t+1}^t = \frac{\beta(1 + n)}{1 + \beta} > 0, \quad \forall t \in \mathbb{N}$$



Competitive allocation

Each time t young solves a decentralized problem of

$$\max_{c_t^t, c_{t+1}^t} u(c_t^t) + \beta u(c_{t+1}^t)$$

such that

$$c_t^t \leq 1, \quad c_{t+1}^t \geq 0.$$



Proposition

In a decentralized equilibrium, every time $t \in \mathbb{N}$ young agent chooses:

- $c_t^t = 1$, and
- $c_t^{t+1} = 0$.



Comments:

- 1 Pareto optimum is a feasible social allocation, but not attainable through two-sided (bilateral) trade. Why?
- 2 To get to this point, the young at time t need to trade goods this period for goods next period.
- 3 But the only trading partner (old at time t) have no claims over the next period (they'll be dead!).
- 4 There is no one to deliver c_{t+1}^t .
- 5 Hence competitive equilibrium is where $c_t^t = 1$, $c_{t+1}^t = 0$, which is not Pareto optimal (PO).
- 6 Note in this setting, absence of a storage technology like capital. We shut this down to make clear the point of money.



Monetary Economy

- Previously, competitive equilibrium (CE) allocation: $c_t^t = 1$, $c_{t+1}^t = 0$.
- CE is not PO.
- Consider $u(c) = \ln(c)$ example. If at every time t young transfers c_t^{t-1} to old at t equal to $\frac{\beta(1+n)}{1+\beta}$, and if this is sustainable in a CE, everybody is strictly better off.
- Missing market makes this scheme unsustainable as a CE.



Monetary Economy

- Suppose now there exists **fiat money** mandated by a reputable government.
- The “government” prints and gives old at $t = 0$ H units of money.
- Let P_t be the price of time t good in terms of money. (So purchasing power of money is $1/P_t$.)
- Suppose agents (old at time t and all generations thereafter) believe that $P_t < \infty$ so that $\frac{1}{P_t} > 0$.

The individual born at time t now solves

$$\max_{c_t^t, c_{t+1}^t} \ln(c_t^t) + \beta \ln(c_{t+1}^t)$$

such that

$$c_t^t + \frac{M_t^d}{P_t} \leq 1$$

and

$$c_{t+1}^t \leq \frac{M_t^d}{P_t} \frac{P_t}{P_{t+1}}.$$

The FONC is

$$\frac{M_t^d}{P_t} = L\left(\frac{P_t}{P_{t+1}}\right)$$

for some function L , along with,

$$c_t^t + \frac{M_t^d}{P_t} = 1$$

and

$$c_{t+1}^t = \frac{M_t^d}{P_t} \frac{P_t}{P_{t+1}}.$$

Example

Suppose $u(c) = \ln(c)$. We can solve for L explicitly so we have:

$$\frac{M_t^d}{P_t} = \frac{\beta}{1 + \beta},$$

so that

$$c_t^t = \frac{1}{1 + \beta}$$

and

$$c_{t+1}^t = \frac{P_t}{P_{t+1}} \frac{\beta}{1 + \beta}.$$

Remarks:

- Note that only the young demand money.
- Rate of return on money given by $\frac{P_t}{P_{t+1}}$ (gross deflation).
- In general, effect of gross deflation P_t/P_{t+1} on liquidity demand $L(P_t/P_{t+1})$ is ambiguous.
- In the log-utility example, intertemporal substitution and income effects of a change in relative price cancel out.
- Therefore optimal demand for real money balance is constant – does not depend on gross deflation P_t/P_{t+1} .



Remarks:

- If agents are willing to hold money, they can improve on their consumption allocations over time $(t, t + 1)$ compared to the competitive equilibrium where money does not exist.
- Individuals are willing to hold money only if the purchasing power of money is positive, $1/P_t > 0$.
- Important: Notice that there is an equilibrium/optimal demand function L for money, even though direct utility representation does not involve money.
- Example of money as unit of account, store of value and medium of exchange.



Money Market Equilibrium

- But what determines value of money?
- We have derived demand L for real money balances.
- Need to specify supply of money over time. Know initial stock of money supplied is fixed at H . Suppose this does not change.
- Suppose government policy is described by the variable g_t , the deflation rate in price.

$$\frac{P_t}{P_{t+1}} = 1 + g_t.$$

- Money market clearing requires that

$$N_t P_t \frac{M_t^d}{P_t} = H$$

where H is the constant money supply.

- Equivalently,

$$N_t P_t L \left(\frac{P_t}{P_{t+1}} \right) = H.$$

- This implies

$$(1+n)(1+g_t)^{-1} = \frac{L(1+g_t)}{L(1+g_{t+1})}.$$

Definition

Given government policy $\{g_t\}_{t=0}^{\infty}$, $N_{t+1} = (1+n)N_t$, (N_0, P_0) . A competitive monetary equilibrium in this endowment economy is a sequence of allocations $\{\frac{M_t}{P_t}, c_t^t, c_{t+1}^t\}_{t=0}^{\infty}$ and relative prices $\{P_{t+1}/P_t\}_{t=0}^{\infty}$, such that

① Agent's optimize to derive:

- Demand for real balances: $\frac{M_t^d}{P_t} = L\left(\frac{P_t}{P_{t+1}}\right)$,
- Demand for consumption goods: $c_t^t + \frac{M_t^d}{P_t} = 1$ (or $c_{t+1}^t = \frac{M_t^d}{P_t} \frac{P_t}{P_{t+1}}$);

② Money market clears: $N_t L\left(\frac{P_t}{P_{t+1}}\right) = \frac{H}{P_t}$; and

③ Policy rule: $\frac{P_t}{P_{t+1}} = 1 + g_t$.



Monetary Equilibrium allocation in (c_t^t, c_{t+1}^t) -space

Steady state

- Consider $u(c) = \ln(c)$ example.
- Consider steady state, $g_{t+1} = g_t = g$.
- Assume $g = n$; prices must fall at a rate equal to the population growth rate.
- Consumption is then given by,
 - $c_t^t = \frac{1}{1+\beta}$ and
 - $c_{t+1}^t = \frac{\beta(1+n)}{1+\beta}$

which is in fact the Pareto optimal solution.

Steady-state Monetary Equilibrium allocation in (c_t^t, c_{t+1}^t) -space

Proposition

Money is essential: the introduction of money moves the competitive equilibrium to a Pareto optimum. In particular if government policy is such that $g_t = n$ for all t , the monetary equilibrium allocation is also a Pareto efficient allocation.

Exercise

This result requires an infinite time horizon, a monetary equilibrium cannot exist. Prove this statement.



Conclusion

- Illustrate essentiality of money when exists missing markets in competitive equilibrium.
- Absent money, competitive equilibrium allocation is not Pareto efficient.
- Agents have lower welfare than what a planner could hypothetically provide.



Conclusion

- With fiat money, which is intrinsically worthless, monetary equilibrium can exist (if $1/P_t > 0$), and money acts as (imperfect) substitute for missing market between current young and current old.
- Depending on government policy, and therefore inflation rate, monetary equilibrium can deliver allocation that is Pareto optimal.
- Illustration done by shutting down alternative means of storage/saving. What happens when we also have another asset in the economy, e.g. capital?